

Limited-information strategies in Banach-Mazur games

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University of North Carolina at Charlotte

Online Logic Seminar

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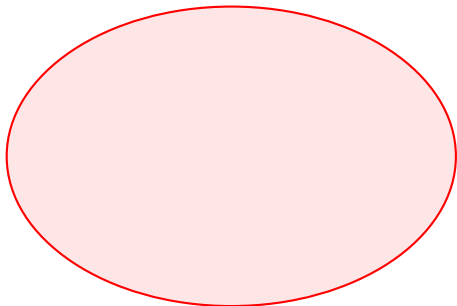
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EMPTY U_0

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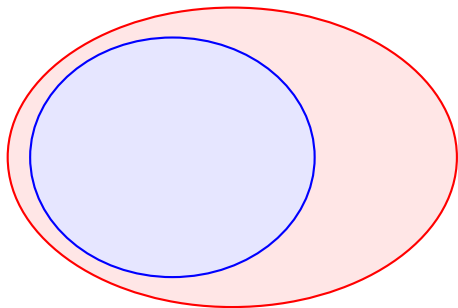


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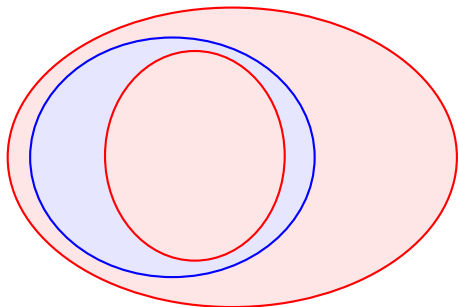
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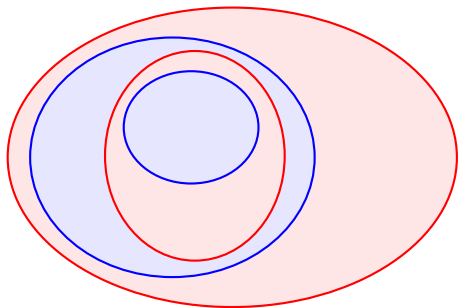
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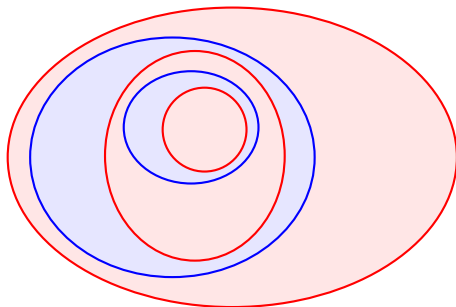
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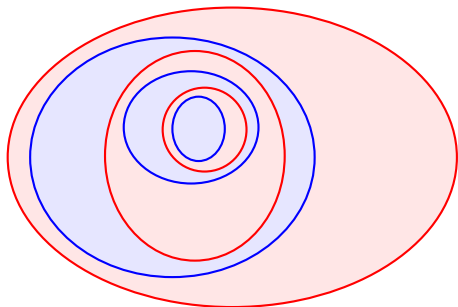
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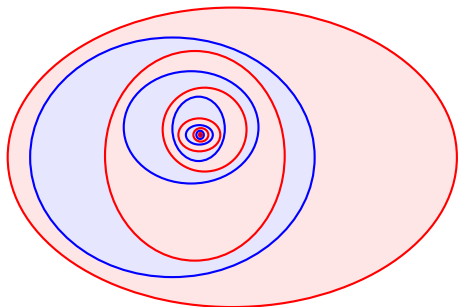
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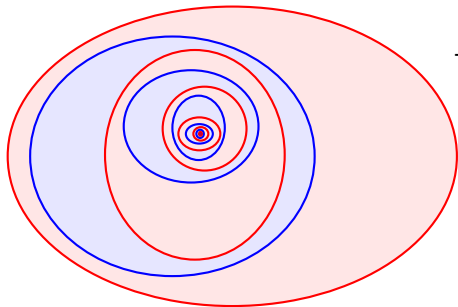
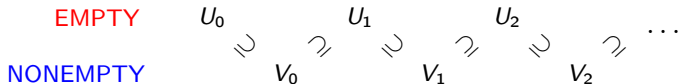
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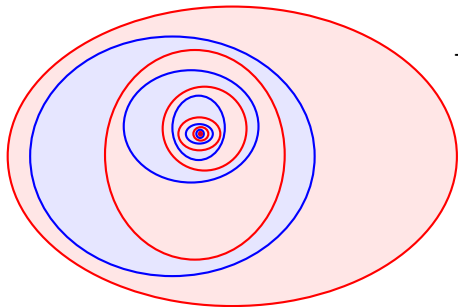
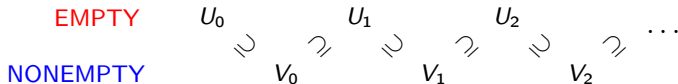


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Otherwise the second player (**NONEMPTY**) wins.

The Banach-Mazur game

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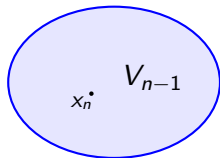
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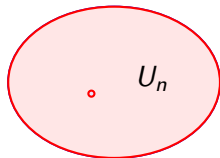


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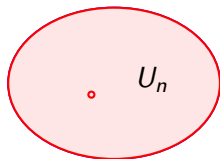
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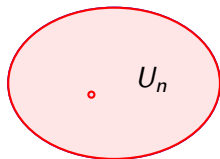
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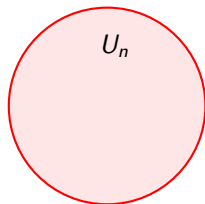
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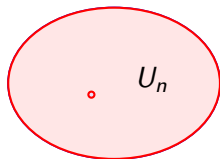
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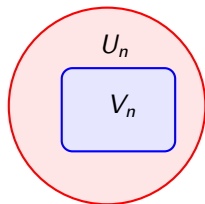
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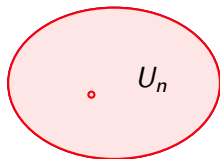
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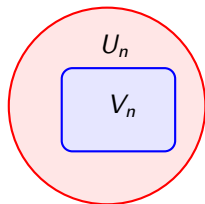
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In the n^{th} round of the game, choose any nonempty open set V_n such that $\overline{V_n} \subseteq U_n$. Then $\bigcap_{n \in \omega} U_n = \bigcap_{n \in \omega} \overline{V_n} \neq \emptyset$.



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Given $k \in \omega$, a *winning k -tactic* is a winning strategy that depends only on the opponent's previous k moves. For example, the strategy for **NONEMPTY** in the second example on the previous slide is a winning 1-tactic.

Debs' space

Theorem (Debs; 1985)

There is a topological space X for which NONEMPTY has a winning 2-tactic, but no winning 1-tactic.

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Telgársky's conjecture

Conjecture (Telgársky; 1987)

*For every $k \geq 2$, there is a topological space X for which **NONEMPTY** has a winning $(k + 1)$ -tactic, but no winning k -tactic.*

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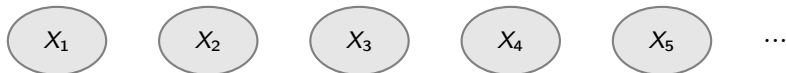
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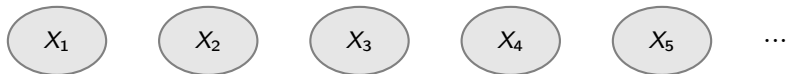
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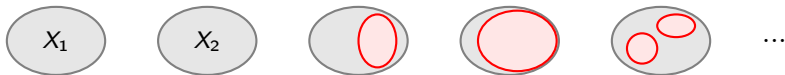
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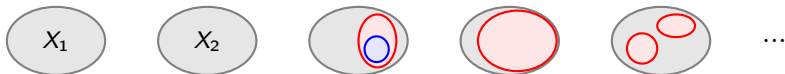
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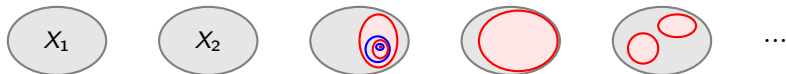
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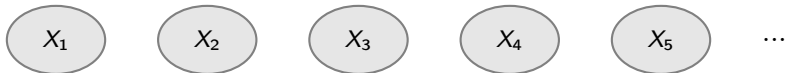
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NONEMPTY has no winning k -tactic: If **NONEMPTY** had a winning k -tactic for X , she would also have a winning k -tactic for X_k , because **EMPTY** can play $U_0 \subseteq X_k$.

Telgársky's conjecture may fail

Theorem (Brian, Dow, Milovich, and Yengulalp; 2020)

Assume $\text{GCH} + \square$. For every T_3 space X , if **NONEMPTY** has a winning strategy, then she has a winning 2-tactic.

In particular, $\text{GCH} + \square$ implies the failure of Telgársky's conjecture for T_3 spaces.

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Roughly, the proof of this theorem shows that when $\text{GCH} + \square$ holds, it is always possible to set up a coding mechanism (much like with Debs' space, although this version is due to Fred Galvin) by which **NONEMPTY** is able to record, in each consecutive pair of her opponent's moves, the entire history of the game up to that point.

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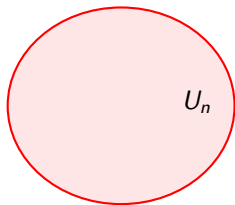
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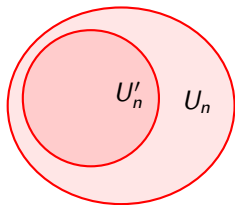
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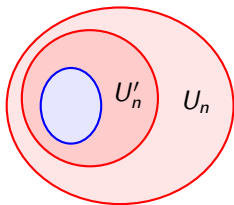
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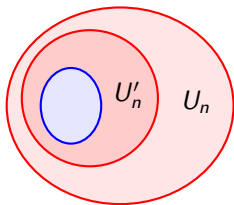
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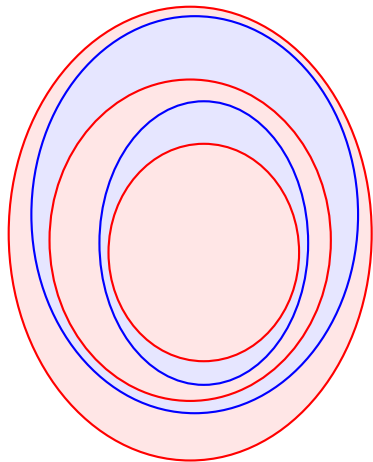
If **NONEMPTY** has a winning strategy in the original game, that strategy still works with this alteration.

Coding strategies

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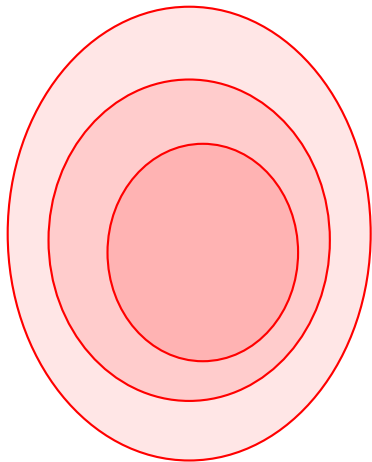
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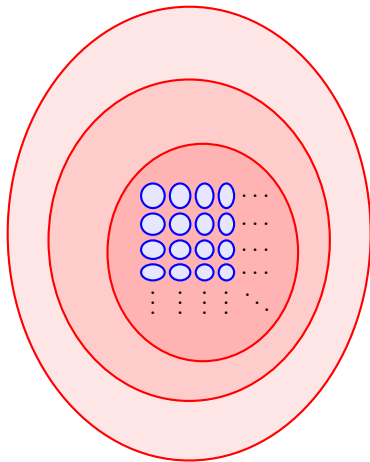


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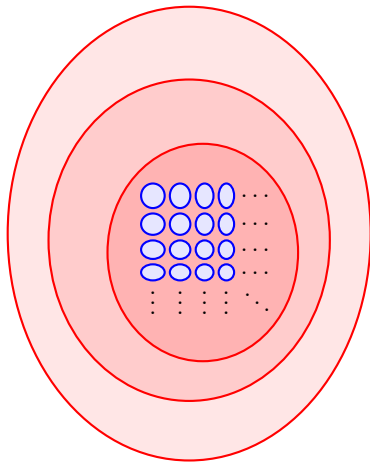


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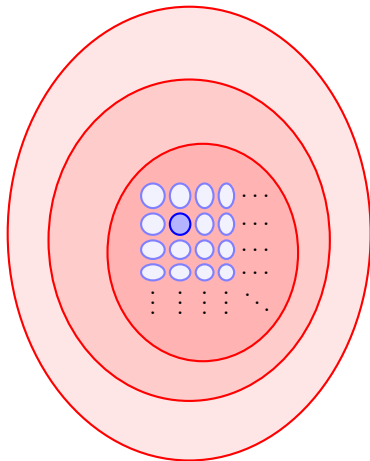


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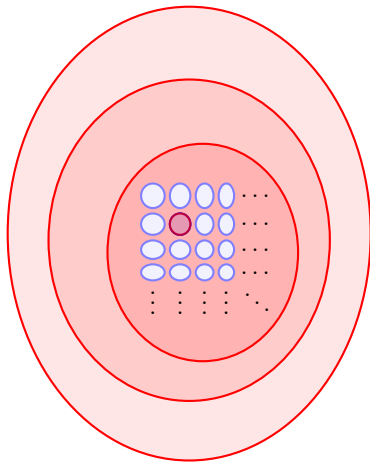
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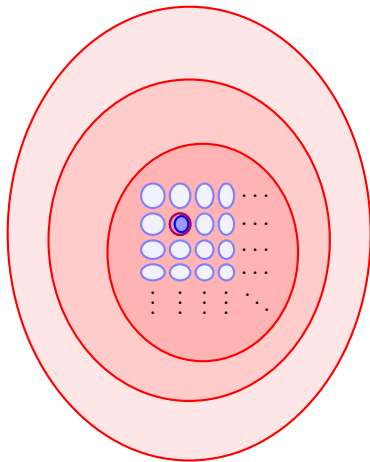
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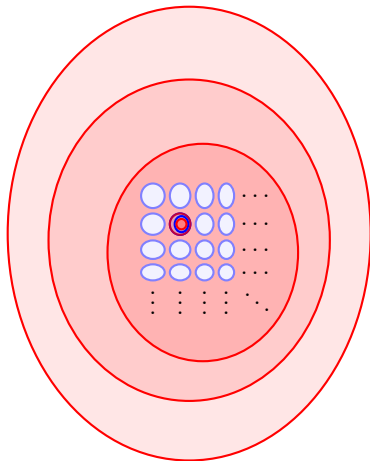
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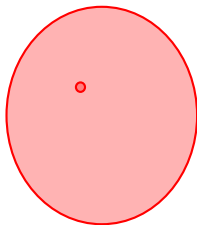
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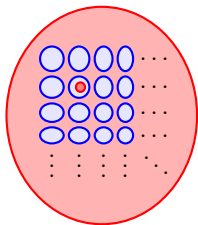
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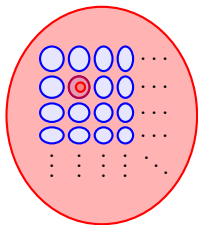
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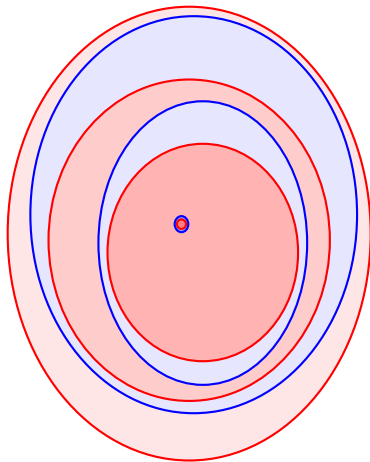
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From this, **NONEMPTY** deduces the rest of the game's history.

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$\nabla(X)$: There is a pseudo-basis \mathcal{B} for X such that for every $U \in \mathcal{B}$, there is a collection \mathcal{S} of disjoint nonempty open subsets of U such that $|\{V \in \mathcal{B} : U \subseteq V\}| \leq |\mathcal{S}|$.

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If this statement is true for some space X , then, via coding, *If NONEMPTY has a winning strategy in $\text{BM}(X)$, then she has a winning 2-tactic.* In particular, no such space can witness Telgársky's conjecture.

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There are T_2 spaces X that fail to satisfy $\nabla(X)$. But we do not know if such spaces can witness Telgársky's conjecture.

GCH + \square implies ∇

Recall the main theorem under discussion:

Theorem (Brian, Dow, Milovich, and Yengulalp; 2020)

*Assume GCH + \square . For every T_3 space X , if **NONEMPTY** has a winning strategy, then she has a winning 2-tactic. In particular, GCH + \square implies the failure of Telgársky's conjecture for T_3 spaces.*

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What about the first implication?

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- It follows that, if \mathbb{P} has the \aleph_1 -cc (i.e., \mathbb{P} is ccc), this dense set \mathbb{D} witnesses that ∇ holds for \mathbb{P} . (If \mathbb{P} does not have the \aleph_1 -cc, then ∇ holds for \mathbb{P} trivially.)

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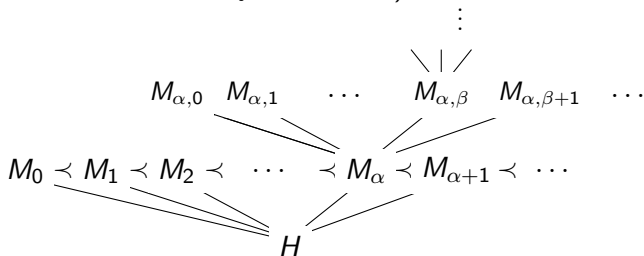
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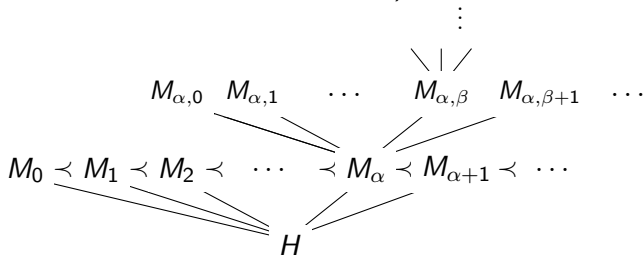
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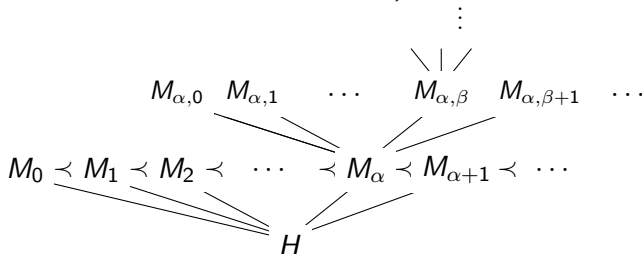
This magic enumeration of our poset arises from something called a *sage Davies tree*. (These are so named because their construction involves trees of elementary submodels.)



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The lemma on the previous slide only enables us to prove ∇ for ccc posets. Our proof that GCH + \square implies ∇ uses a generalization of sage Davies trees with stronger closure properties, and this gives us a similar lemma for posets with larger antichains.

The independence of ∇

The principle ∇ is independent of ZFC:

Theorem (Brian, Dow, Milovich, and Yengulalp; 2020)

∇ *implies* $\mathfrak{b} = \aleph_1$.

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Proof idea: Adding lots of Cohen reals to a model of $\text{GCH} + \square$ gives a model of $\nabla + \neg\text{CH}$.

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Proof idea: We construct a ccc poset \mathbb{P} (a modified finite support product of Hechler forcings), and then use a form of Chang's conjecture, known as Chang's conjecture for \aleph_ω and denoted $(\aleph_{\omega+1}, \aleph_\omega) \twoheadrightarrow (\aleph_1, \aleph_0)$, to show that \mathbb{P} fails to satisfy ∇ .

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We also show (again, modulo a huge cardinal) it is consistent with GCH that ∇ fails for the measure algebra of weight \aleph_ω .

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What other methods are there for reducing arbitrary winning strategies to winning limited information strategies? Are there other robust coding mechanisms that do not require ∇ ?

The end

Thank you for listening